

RESEARCH REPORT DATE: 07/11/2023 GAME TITLE: BIG TIME

PREPARED BY: ARCADE RESEARCH





## ARCADE RESEARCH















## TL;DR:

Big Time is a multiplayer action RPG game with fast-action combat and adventure. Players can explore ancient mysteries and futuristic civilizations while battling enemies and collecting rare collectibles, loot, cosmetics, and tokens. The game features a personal metaverse, an in-game creator economy, and limitless environments with infinite possibilities. The game is currently in Early Access, with plans for a global free-to-play launch in the future. The economy is built on a cosmetic-based model, allowing players to craft and trade cosmetics. The game utilizes the Ethereum blockchain and has its native token, \$TIME, which acts as the glue of the economy. The game follows a seasonal content release cadence, with each season offering new content and special events. There is a focus on guild-oriented gameplay and the utilization of NFTs. The roadmap includes expansions, new Time Collisions, and story missions. Overall, Big Time offers an immersive gaming experience with a unique economy and gameplay mechanics.















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**NETWORK:** Ethereum

## ABOUT: Big Time Early Access Launch Trailer

Big Time is a multiplayer action RPG game that combines fast-action combat and adventure. Players explore ancient mysteries and futuristic civilizations while collecting rare collectibles, loot, cosmetics, and tokens. The game is currently in Early Access.



GAMEPLAY MECHANICS: The game offers fast-action combat, character classes, skill trees, leveling up, stat points allocation, and the ability to switch classes using pocket watches. Players can participate in crafting, explore procedurally generated dungeons, complete quests, and join parties with up to 6 players.













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**GAME TYPE: ARPG** 

QUALITY: AAA

TARGET AUDIENCE: Players who enjoy multiplayer action RPG games and are interested in collectibles and cosmetic customization.



ANON TEAM: Big Time Studios has recruited an all-star team of game industry veterans from Epic Games, Rockstar, Riot, Activision, Blizzard and more. Individually, we've contributed to some of the best-loved franchises in gaming history, including Fortnite, Gears of War, Grand Theft Auto, Call of Duty, and Overwatch, just to name a few.















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USE CASE OF TOKEN: The \$TIME token is earned by playing the game and defeating enemies. It serves as an in-game resource and can be used within the game's economy.

TOKENOMICS: The \$TIME token has a limited supply, and players can generate \$TIME while playing the game. The supply of \$TIME is capped, but the sinks for \$TIME increase as the player base grows.

GUILD ORIENTED: Guilds are an important part of the Big Time Community. Big Time plans on supporting Guilds via rentals and sharing of SPACE (Land) as well as special in-game permissions. These features will not be available during Early Access, however, are planned for full worldwide release.

NFTS: Big Time utilizes NFTs (Non-Fungible Tokens) for cosmetic collectibles, with a limited and immutable supply. Players can trade and sell these NFTs.















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TYPES OF NFT: The game offers various types of NFTs, including weapon NFT cosmetics, armor NFT cosmetics, characters and land known as SPACE.

NFT USE CASE: NFTs in Big Time serve as unique cosmetic collectibles that convey status and uniqueness. They can be traded, sold, and used to personalize the player's personal metaverse.

SPECIAL NFT'S: Big Time has special NFTs that provide access to exclusive areas in the game, such as exclusive lounges or portals with different loot tables.

BREEDING / MANUFACTURING: The game incorporates crafting mechanics, allowing players to craft cosmetics using recipes and materials.

NFT LENDING (NATIVE): Big Time will have rental systems upon public launch.





























ENTRY BARRIERS: The game is currently in Early Access, requiring an Early Access Pass to play. The global free-to-play launch date has not been announced yet.

ROADMAP: Big Time follows a seasonal content release cadence, with each season lasting approximately 90 days. The roadmap includes new expansions, Time Collisions, special events, gameplay content, and story missions.

EXECUTIVE SUMMARY: Big Time is a multiplayer action RPG game with a cosmetic-based economy, utilizing NFTs for unique cosmetic collectibles. The game offers engaging gameplay mechanics, guild-oriented gameplay, and a diverse range of content. The \$TIME token acts as an in-game resource, and the game follows a seasonal release model. With its immersive gameplay and unique economy, Big Time aims to provide an enjoyable gaming experience for players.















